

An improved Clarke and Wright savings algorithm for the capacitated vehicle routing problem

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Received 1 Aug 2011

Accepted 20 Jun 2012

ABSTRACT: In this paper, we have proposed an algorithm that has been improved from the classical Clarke and Wright savings algorithm (CW) to solve the capacitated vehicle routing problem. The main concept of our proposed algorithm is to hybridize the CW with tournament and roulette wheel selections to determine a new and efficient algorithm. The objective is to find the feasible solutions (or routes) to minimize travelling distances and number of routes. We have tested the proposed algorithm with 84 problem instances and the numerical results indicate that our algorithm outperforms CW and the optimal solution is obtained in 81% of all tested instances (68 out of 84). The average deviation between our solution and the optimal one is always very low (0.14%).

KEYWORDS: heuristics, optimization, tournament selection, roulette wheel selection

INTRODUCTION

The capacitated vehicle routing problem (CVRP) was initially introduced by Dantzig and Ramser¹ in their article on a truck dispatching problem and, consequently, became one of the most important and widely studied problems in the area of combinatorial optimization. Not only is the travelling salesman problem classified as nondeterministic polynomial time (NP) hard², but also the bin packing problem is a special case of CVRP. Accordingly, the CVRP has been concluded to be an NP-hard problem^{3–5}. The basic concept of CVRP is to find a feasible set of vehicle routes that minimizes the total travelling distance and/or the total number of vehicles used. For each route, the vehicle departs from a given depot and returns to the same depot after completing the service. CVRP involves a single depot, a homogeneous fleet of vehicles, and a set of customers who require delivery of goods from the depot.

Since CVRP was first proposed in 1959¹, it has received much attention from researchers and practitioners. Therefore, numerous approaches and algorithms have also been developed. First, an exact algorithm, which is an algorithm that solves a problem to optimality by computing the distance of every feasible solution and then choosing a solution with minimum distance, was reported. The approach consists of a

branch-and-bound algorithm⁶, a branch-and-cut algorithm^{7–9}, and a branch-and-cut-and-price algorithm¹⁰. In these algorithms, CVRP instances involving more than 100 customers can rarely be solved to optimality due to a huge amount of computation time. Second, a heuristic algorithm, which is an algorithm that should find solutions among all feasible ones, composed of savings algorithm¹¹, sweep algorithm^{12,13}, sequential insertion algorithm¹⁴, petal algorithm^{15,16}, two-phase insertion¹⁷, cluster-first route-second algorithm¹⁸, 2-petals algorithm¹⁹, k -opt heuristic²⁰, Or-exchanges²¹, and λ -interchanges²². These algorithms usually find a feasible solution (near optimal) fast and easily but they do not guarantee that the optimal solution will be found. Finally, a metaheuristic algorithm, which is an iterative improvement approach by combining a heuristic algorithm with intelligent ideas for exploring and exploiting the search space, composed of simulated annealing²², tabu search^{23,24}, genetic algorithm^{25,26}, ant colony algorithm^{27,28}, memetic algorithm^{29,30}, active-guided evolution strategies³¹, honey bees mating optimization algorithm³², and particle swarm optimization algorithm^{33,34}. In these algorithms, a good metaheuristic implementation can provide efficiently near-optimal solutions in a reasonable computation time.

The Clarke and Wright savings algorithm (CW)¹¹ is the most widely applied heuristic for solving CVRP

due to its simplicity of implementation and efficient calculation speed. CW has also been widely applied as a basis algorithm in many commercial routing packages. But CW without any improvements provides a solution that is far from the optimal one. However, several implementations of CW for CVRP and other types of VRP were also tackled by many researchers; we have summarized their methods as follows. First, Tillman³⁵ modified the savings formula¹¹ to solve the multi-depot vehicle routing problem by revising $c_{1,i}$ and $c_{j,1}$ to c_i^k and c_j^k which are cost or distance between nodes i and j to the nearest terminal k as in:

$$s_{i,j}^k = c_i^k + c_j^k - c_{i,j}.$$

Bodin et al³⁶ modified the savings formula¹¹ in the case of the Federal Express Corporation's aeroplane scheduling problem by deleting $c_{j,1}$ which is the travelling time from customer j to depot 1 in order to deal with one way flights (either outgoing or incoming aircraft) in:

$$s_{i,j} = c_{1,i} - c_{i,j}.$$

Goetschalckx and Jacobs-Blecha³⁷ compared their heuristic with the modified CW proposed by Deif and Bodin³⁸ in a case of vehicle routing problem with backhauls by adjusting the savings calculation to be:

$$s_{i,j} = s_{i,j} - \alpha s_{\max}.$$

Here s_{\max} is an estimate of the maximum savings value and α is a penalty multiplier, $\alpha \in [0.1, 0.3]$. Vigo³⁹ compared his heuristic with parameterized CW consisting of route shape (λ) parameter^{40,41} and weighted (μ) parameter⁴² in an asymmetric capacitated vehicle routing problem as in:

$$s_{i,j} = c_{1,i} + c_{j,1} - \lambda c_{ij} + \mu |c_{1,i} - c_{j,1}|.$$

Here, λ is a parameter that controls the relative significance of direct arc between two customers ($\lambda \in [0, 3]$) and μ is the asymmetry between two customers with respect to their distances to the depot ($\mu \in [0, 1]$). Altinel and Öncan⁴³ introduced a new enhancement of the original CW in parameterized saving consisting of route shape (λ) parameter^{40,41} and weighted (μ) parameter⁴². Their new heuristic with savings criterion considers the customer demand parameter (ν), which includes the demand of customers on a vehicle's capacity. Their proposed savings formula is as follows:

$$s_{i,j} = c_{1,i} + c_{j,1} - \lambda c_{ij} + \mu |c_{1,i} - c_{j,1}| + \nu \frac{d_i + d_j}{\bar{d}}.$$

Here d_i is the demand of customer i and \bar{d} is the average demand of all customers. Considering these

three independent parameters (λ, μ, ν), Altinel and Öncan⁴³ used a simple enumerative approach by varying parameter λ in the ranges of $[0.1, 2]$ and parameters μ and ν in the ranges of $[0, 2]$, and using a step size of 0.1. Totally, 8820 different solutions are obtained and the best solution is chosen. Therefore, this approach requires much computing time which can be reduced by using a genetic algorithm⁴⁴ and empirically adjusted greedy heuristics⁴⁵ to adjust the parameters. Juan et al⁴⁶ presented a simulation study in routing via the generalized CW which is a hybrid algorithm that combines the parallel version of CW with Monte Carlo simulation and state-of-the-art random number generators. Finally, CW is widely used to generate initial solutions for further application with other algorithms to get the improvement⁴⁷⁻⁴⁹.

Due to our summary of the related CW studies as mentioned above, there are few literature published by Gaskell⁴⁰, Yellow⁴¹, Paessens⁴², Altinel and Öncan⁴³, and Juan et al⁴⁶ in which CW is the stand-alone algorithm applied to solve CVRP by concerning the modification of inside its procedure. But in those works, only Juan et al⁴⁶ successfully reported 50 optimal solutions in real Euclidean distance. Therefore, one of our motivations is to improve the CW by using our new competitive approach which can successfully reach the optimal solutions. In our algorithm, we simply have applied the parallel version of CW¹¹ combined with our approach adjusted from two genetic operators in the genetic algorithm including tournament and roulette wheel selections. It is shown that our algorithm is very simple to apply for solving CVRP.

In this paper, an improved Clarke and Wright savings algorithm (ICW) for CVRP by using the parallel version of CW combined with our approach is initially proposed. It is able to compete with CW related algorithms and other algorithms in terms of solution quality while solving CVRP.

PROBLEM DEFINITION

The CVRP can be stated as the problem in which vehicles based at a depot are required to serve geographical customers in order to satisfy known customer demands. All vehicles have the same loading capacity. All customers have non-negative demands. Each customer must be visited once by one vehicle. The loading of each vehicle cannot exceed the loading capacity. The objective of CVRP is to minimize the total travelling cost of all vehicles. The model

formulation of CVRP is shown below.

$$\text{Minimize } \sum_{i \in N} \sum_{j \in N} \sum_{v \in V} c_{ij} x_{ij}^v \quad (1)$$

$$\text{subject to } \sum_{v \in V} y_i^v = 1 \text{ for } i \in N, \quad (2)$$

$$\sum_{i \in N} x_{ij}^v = y_j^v \text{ for } j \in N \text{ and } v \in V, \quad (3)$$

$$\sum_{j \in N} x_{ij}^v = y_i^v \text{ for } i \in N \text{ and } v \in V, \quad (4)$$

$$\sum_{i \in N} d_i y_i^v \leq Q \text{ for } v \in V, \quad (5)$$

$$\sum_{i \in N} x_{i1}^v \leq 1 \text{ for } v \in V, \quad (6)$$

$$\sum_{j \in N} x_{1j}^v \leq 1 \text{ for } v \in V, \quad (7)$$

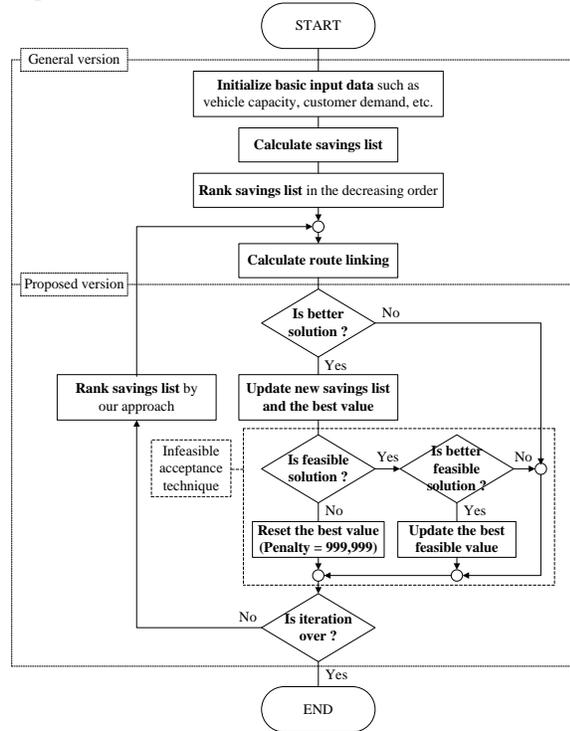
where N is number of customers including depot (depot is assigned to be customer 1), c_{ij} is the travelling cost between customer i and j ($i, j \in N, i \neq j$), V is number of vehicles ($v \in V$), Q is the loading capacity, d_i is the demand associated with each customer i , $x_{ij}^v \in \{0, 1\}$ ($i, j \in N; v \in V$), $y_i^v \in \{0, 1\}$ ($i \in N; v \in V$).

In this formulation, the objective function is expressed by (1) which states that the total travelling distance of all vehicles is to be minimized. Eq. (2) represents the constraint that each customer must be visited once by one vehicle, where $y_i^v = 1$ if vehicle v visits customer i , and 0 otherwise. It is guaranteed in (3) and (4) that each customer is visited and left with the same vehicle, where $x_{ij}^v = 1$ if vehicle v travels from customer i to customer j , and 0 otherwise. A constraint in (5) ensures that the total delivery demands of vehicle v do not exceed the vehicle capacity. Eq. (6) and (7) express that vehicle availability should not be exceeded.

METHOD OF APPROACH

In this section, an ICW which combines the advantages of CW with tournament and roulette wheel selections for solving CVRP is proposed. The concept of CW is based on the computation of savings for combining two customers into the same route. There are two versions of CW: sequential and parallel. In the sequential version, only one route is expanded until no more routes can be merged to this route. In contrast, in the parallel version several routes can be constructed in parallel. According to ICW, we implemented the parallel version of CW since it usually generates the better results than the corresponding sequential

Fig. 1 The flowchart of ICW.



version^{5,47}. Our work in this paper continues that of Pichpibul and Kawtummachai^{50,51} which introduced the decision-making software based on the sequential version of CW and genetic algorithm, in which the roulette wheel selection is used as one of our genetic operators. The flowchart of ICW is given in Fig. 1 and is described in the following subsection.

The general Clarke and Wright savings algorithm

In the classical version, we first calculate the distance matrix ($d_{i,j}$) as:

$$d_{i,j} = \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2}.$$

Here, x_i, y_i and x_j, y_j are the geographical locations of customer i and j . Second, the savings value between customer i and j is calculated:

$$s_{i,j} = d_{1,i} + d_{j,1} - d_{i,j}.$$

Here, $d_{1,i}$ is the travelling distance between depot 1 and customer i . Third, all savings values are sorted in the decreasing order. Beginning with the topmost entry in the list (the largest $s_{i,j}$). Finally, starting from the top of the savings list, CW includes link (i, j) in a route if no route constraints will be violated

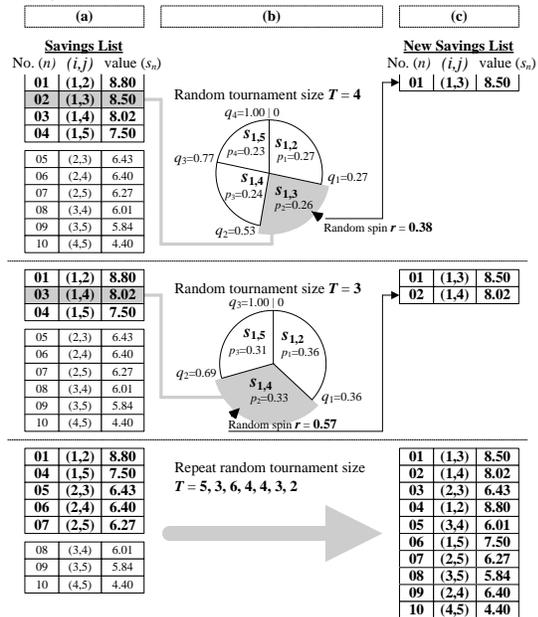
through the inclusion of customer i and j in that route. The route constraints are as follows: (a) Either, neither i nor j have already been assigned to a route. (b) Exactly, one of the two customers (i or j) has already been included in an existing route and that customer is not interior to that route (a customer is interior to a route if it is not adjacent to the depot 1 in the order of traversal of customers). (c) Both customer i and j have already been included in two different existing routes and neither customer is interior to its route. The route linking is repeated to process the next entry in the savings list until no feasible link is possible. In the case of non-routed customers, each is assigned by a route that begins at depot 1, visits the unassigned customer and returns to the same depot 1.

The proposed Clarke and Wright savings algorithm

In the proposed version, ICW is an iterative improvement approach designed to find the global optimum solutions. In contrast to CW which always sorts link (i, j) in the decreasing order to generate standard savings list, our approach arranges link (i, j) by adapting the combination of ideas between tournament and roulette wheel selections to generate a new savings list. Goldberg et al⁵² gave an example of the tournament selection which randomly chooses a set of chromosomes and picks out the best one from the set for reproduction. The number of chromosomes in the set is called tournament size. A common tournament size is two which is called binary tournament. Fitness proportionate selection or roulette wheel selection was introduced by Holland⁵³. His basic idea is to determine the selection or survival probability for each chromosome proportional to the fitness value. The example of our approach is shown in Fig. 2. The new savings list replaces the previous savings list only if the current solution is better than the previous one. In case that the stopping condition is satisfied, ICW will be terminated. Here, the total number of iterations and the number of consecutive iterations without any improvement in the best found solution are employed as the stopping condition. Notice that, ICW may generate the infeasible solution in which the number of available vehicles is inadequate at some iteration. In this case, the savings list will not be selected to be a new one by our approach. Therefore, it always links routes that belong to the same savings list. In order to avoid this problem, we present the infeasible acceptance technique which resets the best value equal to very large penalty value (999 999) when the better solution found is infeasible.

In Fig. 2, we have illustrated the example of

Fig. 2 The example of our approach to generate the new savings list.



generating the new savings list by our approach in case of five customers. Fig. 2a shows initial savings values, which represents the savings list sorted by the decreasing order in case of the first iteration of ICW, or represents the savings list derived from the previous better one. In Fig. 2b, our approach begins with adapting the tournament selection. The tournament size is a random number between two and six, and a set of savings values is chosen from the savings list. In the general tournament selection approach, the best savings value with minimum distance is picked out from the set. But in contrast to our tournament selection, the savings value is picked out from the set by the roulette wheel selection process. For savings number n with savings value s_n , its selection probability p_n and cumulative probability q_n are calculated as:

$$p_n = s_n / \sum_{i \in T} s_i \text{ for } n \in T$$

$$q_n = \sum_{i \in n} p_i \text{ for } n \in T$$

Here, T is the tournament size. Therefore, a roulette wheel is created by these probabilities. The selection method starts by spinning the roulette wheel with a random number r from the range between 0 and 1. If $r \leq q_1$, then choose the first savings value s_1 ; otherwise, choose the n th savings value s_n ($2 \leq n \leq T$) such that $q_{n-1} < r \leq q_n$. This single savings

value is collected into the new savings list represented by Fig. 2c, and is discarded from next tournament selection operation in order to avoid the duplicate savings value. Hence, remaining savings values will be repeatedly executed by tournament selection until the last saving value is determined in the savings list, and that value is automatically collected into the new saving list.

EXPERIMENTAL ANALYSIS

This section presents the numerical experiment of ICW. We use the benchmark problem instances available in the literature to verify the efficiency and effectiveness of our algorithm.

Implementation and hardware

The ICW has been implemented in VISUAL BASIC 6.0 on an Intel Core i7 CPU 860 clocked at 2.80 GHz with 1.99 GB of RAM on a Windows XP platform. In our algorithm, some parameters have to be preset before the execution. For ICW, we have set the number of tournament sizes to be a random number from 3–9 and the total number of iterations equal to 10 000. Moreover, ICW is also terminated after 1000 consecutive iterations without any improvement in the best found solution.

Benchmark instances

In order to test ICW, we used five well-known datasets of CVRP (composed of 84 instances). These considered datasets are symmetric with vehicle capacity constraints and number of available vehicles restrictions. Their characteristics are listed in Table 1. Among 84 problem instances, 70 instances are from Augerat et al⁸ referred to as A, B, and P. Next, 11 instances are from Christofides and Eilon⁵⁴ referred to as E. The last three instances are taken from Fisher⁷ referred to as F. All problem instances have very tight vehicle capacity constraints in which the ratios of demand to capacity calculated by (8) below and shown in Table 1 are close to 1.0, except the E-n23-k3 problem which is equal to 0.75. The standard deviation of customer demands for each problem depicted in Table 1 indicates that the customer demands in Fisher’s⁷ benchmark problem vary much more than in the other benchmark problems.

$$\text{Ratio of demand to capacity} = \sum_{i \in N} d_i / VQ \quad (8)$$

Here, d_i is the delivery demand at customer i , V is the number of vehicles, and Q is the vehicle capacity.

The benchmark problem sizes that we emphasized in this paper are classified as small-scale (less than

Table 1 The characteristics for five well-known datasets of CVRP.

Instance	Capacity	RDC ^a	SD ^b
A-n32-k5	100	0.82	7.26
A-n33-k5	100	0.89	6.35
A-n33-k6	100	0.90	11.40
A-n34-k5	100	0.92	7.24
A-n36-k5	100	0.88	6.59
A-n37-k5	100	0.81	8.13
A-n37-k6	100	0.95	11.14
A-n38-k5	100	0.96	6.94
A-n39-k5	100	0.95	8.07
A-n39-k6	100	0.88	11.85
A-n44-k6	100	0.95	6.57
A-n45-k6	100	0.99	6.84
A-n45-k7	100	0.91	6.94
A-n46-k7	100	0.86	7.23
A-n48-k7	100	0.89	6.80
A-n53-k7	100	0.95	8.68
A-n54-k7	100	0.96	7.76
A-n55-k9	100	0.93	9.82
A-n60-k9	100	0.92	9.38
A-n61-k9	100	0.98	9.78
A-n62-k8	100	0.92	7.96
A-n63-k9	100	0.97	7.42
A-n63-k10	100	0.93	9.82
A-n64-k9	100	0.94	9.20
A-n65-k9	100	0.97	7.34
A-n69-k9	100	0.94	8.10
A-n80-k10	100	0.94	7.55
B-n31-k5	100	0.82	6.09
B-n34-k5	100	0.91	15.59
B-n35-k5	100	0.87	7.93
B-n38-k6	100	0.85	7.32
B-n39-k5	100	0.88	6.52
B-n41-k6	100	0.95	5.67
B-n43-k6	100	0.87	6.91
B-n44-k7	100	0.92	10.99
B-n45-k5	100	0.97	7.33
B-n45-k6	100	0.99	6.51
B-n50-k7	100	0.87	10.25
B-n50-k8	100	0.92	10.82
B-n52-k7	100	0.87	6.83
B-n56-k7	100	0.88	6.91
B-n57-k9	100	0.89	7.27
B-n64-k9	100	0.98	9.10
B-n66-k9	100	0.96	6.54
B-n67-k10	100	0.91	7.36
B-n68-k9	100	0.93	7.96
B-n78-k10	100	0.94	7.51

50 customers) and medium-scale (between 51 and 100 customers). All considered problems here are symmetric with different situations, e.g., uniformly

Table 1 (Cont.).

Instance	Capacity	RDC ^a	SD ^b
P-n16-k8	35	0.88	8.42
P-n19-k2	160	0.97	7.71
P-n20-k2	160	0.97	8.15
P-n21-k2	160	0.93	7.42
P-n22-k2	160	0.96	7.31
P-n22-k8	3000	0.94	630.19
P-n23-k8	40	0.98	7.43
P-n40-k5	140	0.88	8.40
P-n45-k5	150	0.92	8.23
P-n50-k7	150	0.91	7.31
P-n50-k8	120	0.99	7.31
P-n50-k10	100	0.95	7.31
P-n51-k10	80	0.97	8.06
P-n55-k7	170	0.88	7.07
P-n55-k8	160	0.81	7.07
P-n55-k10	115	0.91	7.07
P-n60-k10	120	0.95	7.07
P-n60-k15	80	0.95	7.07
P-n65-k10	130	0.94	7.01
P-n70-k10	135	0.97	7.52
P-n76-k4	350	0.97	7.96
P-n76-k5	280	0.97	7.96
P-n101-k4	400	0.91	8.87
E-n22-k4	6000	0.94	630.19
E-n23-k3	4500	0.75	846.61
E-n30-k3	4500	0.94	610.64
E-n33-k4	8000	0.92	809.21
E-n51-k5	160	0.97	8.06
E-n76-k7	220	0.89	7.96
E-n76-k8	180	0.95	7.96
E-n76-k10	140	0.97	7.96
E-n76-k14	100	0.97	7.96
E-n101-k8	200	0.91	8.87
E-n101-k14	112	0.93	8.87
F-n45-k4	2010	0.90	258.55
F-n72-k4	30000	0.96	3009.05
F-n135-k7	2210	0.95	187.32

^a Ratio of demand to capacity.

^b Standard deviation of customer demand.

and not uniformly dispersed customers, clustered and not clustered, with a centred or not centred depot. One of our motivations is to understand and develop a new approach that we can apply to every situation. The details of each problem are explained next. Augerat et al⁸ proposed three datasets (A, B, and P). For the instances in dataset A, both customer locations and demands are randomly generated. The customer locations in dataset B are clustered instances. The modified version of other instances is dataset P, in which the problem ranges in size from 16–101 cus-

tomers including the depot. The fourth dataset was proposed by Christofides and Eilon⁵⁴. The customers are randomly distributed in the plane and the depot is either in the centre or near to it. The problem ranges in size from 22–101 customers including the depot. The fifth dataset was proposed by Fisher⁷. Each instance represents a day of grocery deliveries from the Peterboro and Bramalea, Ontario terminals, respectively, of National Grocers Limited, and the depot is not centred. The problem ranges in size from 45–135 customers including the depot.

Computational results and the comparison analysis of ICW

According to the optimal solutions^{9,10,55} that have appeared in the literature for five well-known datasets of CVRP, the Euclidean distances, which are the distances between customers rounded to be the closest integer value, are used by following the TSPLIB standard⁵⁶. Most earlier studies also relied on integer distance, except Juan et al⁴⁶ who reported their finding using real distance in double precision. Moreover, Battarra et al⁴⁴ and Corominas et al⁴⁵ both reported only the average percentage improvements of their solutions over CW solutions in each benchmark problem. In contrast, we do not only consider the improvements of our solutions over CW solutions but also show the performance of our solutions by comparing ICW with the algorithms for CVRP (Table 2).

In addition, a few works on integer distance, in which the problems were solved in all instances, were presented by AÖ, GN, H, and NJK. This is, therefore, one of our motivations to show the performance of our results by fair comparison with those results. In order to further evaluate our solution quality, several works on integer distance in which the problems were solved in some instances presented by AK, GGW, NMP, XK, ML, CYW, BHK, GPV, and KS, were compared with our solutions individually. We discuss each benchmark in a separate section where the percentage deviation between obtained solution (obt) and compared solution (com) is shown. Here, the percentage deviation is calculated as $(\text{obt} - \text{com})/\text{com}$. As ICW is a probabilistic algorithm, results can vary from run to run.

Summary results for CVRP instances

The results in Table 3 show that ICW can find high quality solutions in reasonable computation times. Out of the 84 problems, we find the optimal solutions for 68 problems with up to 135 customers. For sixteen medium problems with 50–100 customers, the percentage deviations between our solutions and the

Table 2 The algorithms used to compare with ICW.

Abbreviation	Authors	Year	Algorithm
CW	Clarke and Wright ¹¹	1964	Clarke and Wright savings algorithm
NMP	Noon et al ⁵⁷	1994	TSSP+1 decomposition approach
XK	Xu and Kelly ⁵⁸	1996	Network flow-based tabu search heuristic
ML	Mazzeo and Loiseau ⁵⁹	2004	Ant colony algorithm
AÖ	Altinel and Öncan ⁴³	2005	New enhancement of the Clarke and Wright savings heuristic
CYW	Chen et al ⁶⁰	2006	Hybrid discrete particle swarm optimization algorithm
GN	Ganesh and Narendran ⁶¹	2007	Cluster-and-search heuristic
AK	Ai and Kachitvichyanukul ³³	2009	Particle swarm optimization and two solution representations
BHK	Bouhafs et al ⁶²	2010	Hybrid heuristic approach
GPV	Geetha et al ⁶³	2010	Hybrid particle swarm optimization with genetic operators
GGW	Groër et al ⁴⁹	2010	Library of local search heuristic
H	Hinton ⁶⁴	2010	Novel techniques
KS	Kim and Son ⁶⁵	2010	Probability matrix based particle swarm optimization
NJK	Na et al ⁶⁶	2011	Extended sweep algorithm

optimal solutions are very low (0.78% for A-n62-k8, 1.00% for A-n64-k9, 0.51% for A-n80-k10, 0.54% for B-n52-k7, 0.30% for B-n66-k9, 0.71% for B-n68-k9, 1.39% for B-n78-k10, 0.43% for P-n55-k10, 0.68% for P-n76-k4, 0.44% for P-n101-k4, 0.59% for E-n76-k7, 0.95% for E-n76-k8, 1.08% for E-n76-k10, 0.59% for E-n76-k14, 0.49% for E-n101-k8, 1.21% for E-n101-k14). Nevertheless, in those near optimal solutions, there are five problems (A-n80-k10, B-n66-k9, P-n55-k10, E-n76-k10, E-n101-k8) for which our results are better than the other results. Moreover, there are also fourteen problems where our results not only obtained the optimal solutions but also

performed better than the other results. Furthermore, our solutions outperform CW and ECW solutions in all directions. These indicate that ICW is extremely effective and efficient to produce high quality solutions for five well-known datasets of CVRP. The important details of our improvement are as follows.

The average percentage deviation between CW solutions and our solutions for benchmark of datasets A, B, P, E, and F are -4.7%, -2.3%, -10.4%, -5.6%, and -2.9%. We have found that CW solutions were improved by the average of 5.5%. This finding shows that dataset P has the highest average deviation and dataset B has the lowest average deviation.

Table 3 Comparisons of five well-known datasets with integer results.

Instance	Optimal solution	CW	NMP	XK	ML	AÖ	CYW	GN	AK	BHK	GPV	GGW	H	KS	NJK	ICW	
																Solution	Time (s)
A-n32-k5	784	842	—	—	—	827	—	784	—	—	—	—	787	—	810	784	1.261
A-n33-k5	661	713	—	—	—	700	661	661	661	—	—	661	662	661	686	661	1.891
A-n33-k6	742	(775)	—	—	—	743	—	742	—	—	—	—	742	—	743	742	1.732
A-n34-k5	778	(810)	—	—	—	793	—	778	—	—	—	—	780	—	785	778	2.980
A-n36-k5	799	826	—	—	—	806	—	799	—	—	—	—	802	—	826	799	1.908
A-n37-k5	669	705	—	—	—	708	—	669	—	—	—	—	672	—	670	669	3.469
A-n37-k6	949	975	—	—	—	974	—	949	—	—	—	—	951	—	962	949	1.850
A-n38-k5	730	(765)	—	—	—	(751)	—	730	—	—	—	—	733	—	749	730	5.647
A-n39-k5	822	898	—	—	—	894	—	822	—	—	—	—	828	—	—	822	2.744
A-n39-k6	831	861	—	—	—	848	—	831	—	—	—	—	835	—	856	831	2.462
A-n44-k6	937	(974)	—	—	—	(985)	—	937	—	—	—	941	938	—	957	937	26.148
A-n45-k6	944	(1005)	—	—	—	955	—	944	—	—	—	948	944	—	991	944	16.501
A-n45-k7	1146	1200	—	—	—	1178	—	1146	—	—	—	—	1146	—	1173	1146	12.702
A-n46-k7	914	940	—	—	—	934	914	914	914	—	921	914	917	914	946	914	8.515
A-n48-k7	1073	1110	—	—	—	1102	—	1073	—	—	—	1073	1074	—	1113	1073	29.267
A-n53-k7	1010	1098	—	—	—	1062	—	1017	—	—	—	1010	1020	—	—	1010	34.585
A-n54-k7	1167	1199	—	—	—	1174	—	1172	—	—	—	—	1171	—	—	*1167	6.698
A-n55-k9	1073	1098	—	—	—	1102	—	1073	—	—	—	—	1074	—	1095	1073	26.444
A-n60-k9	1354	1416	—	—	—	1372	1354	1358	1355	—	1368	—	1367	1354	1420	1354	68.984
A-n61-k9	1034	(1099)	—	—	—	(1045)	—	1038	—	—	—	—	1040	—	1100	*1034	50.631
A-n62-k8	1288	1346	—	—	—	1341	—	1288	—	—	—	—	1316	—	1359	1298	14.495
A-n63-k9	1616	(1684)	—	—	—	1648	—	1627	—	—	—	—	1636	—	1712	*1616	12.579
A-n63-k10	1314	1352	—	—	—	1356	—	1322	—	—	—	—	1322	—	1386	*1314	39.647
A-n64-k9	1401	(1489)	—	—	—	1441	—	1410	—	—	—	—	1424	—	1499	1415	41.513
A-n65-k9	1174	(1230)	—	—	—	1194	—	1177	—	—	—	—	1189	—	1223	*1174	14.670
A-n69-k9	1159	1206	—	—	—	1179	—	1163	—	—	—	—	1174	—	1207	*1159	95.858
A-n80-k10	1763	1859	—	—	—	1810	—	1780	—	—	—	—	1794	—	1866	*1772	97.353

Table 3 (Cont.).

Instance	Optimal solution	CW	NMP	XK	ML	AÖ	CYW	GN	AK	BHK	GPV	GGW	H	KS	NJK	ICW	
																Solution	Time (s)
B-n31-k5	672	677	—	—	—	673	—	672	—	—	—	—	676	—	677	672	1.267
B-n34-k5	788	794	—	—	—	788	—	788	—	—	—	—	789	—	802	788	2.393
B-n35-k5	955	978	—	—	—	975	955	955	955	—	955	—	956	955	962	955	3.076
B-n38-k6	805	837	—	—	—	820	—	805	—	—	—	—	807	—	817	805	10.180
B-n39-k5	549	564	—	—	—	552	—	549	—	—	—	—	553	—	575	549	2.685
B-n41-k6	829	(896)	—	—	—	869	—	829	—	—	—	839	834	—	843	829	9.615
B-n43-k6	742	777	—	—	—	752	—	742	—	—	—	742	746	—	746	742	6.544
B-n44-k7	909	936	—	—	—	932	—	909	—	—	—	909	914	—	942	909	3.182
B-n45-k5	751	754	—	—	—	751	751	751	751	—	754	—	753	751	797	751	5.207
B-n45-k6	678	(723)	—	—	—	(742)	—	678	—	—	—	—	681	—	732	678	22.088
B-n50-k7	741	745	—	—	—	746	—	741	—	—	—	741	744	—	779	741	3.605
B-n50-k8	1312	1356	—	—	—	1381	—	1318	—	—	—	—	1317	—	1349	*1312	16.914
B-n52-k7	747	761	—	—	—	754	—	747	—	—	—	747	749	—	758	751	19.436
B-n56-k7	707	727	—	—	—	718	—	710	—	—	—	707	712	—	726	707	9.141
B-n57-k9	1598	1652	—	—	—	1616	—	1599	—	—	—	—	1605	—	1642	*1598	16.936
B-n64-k9	861	(915)	—	—	—	(924)	—	864	—	—	—	—	884	—	1161	*861	26.186
B-n66-k9	1316	(1419)	—	—	—	1354	—	—	—	—	—	—	1328	—	1363	*1320	71.090
B-n67-k10	1032	(1095)	—	—	—	1107	—	1037	—	—	—	—	1041	—	1080	*1032	56.309
B-n68-k9	1272	1311	—	—	—	1309	1272	1275	1274	—	1281	—	1287	1275	1308	1281	22.333
B-n78-k10	1221	1259	—	—	—	1255	1239	1260	1223	—	—	—	1227	1223	1268	1238	162.953
P-n16-k8	450	(478)	—	—	—	(472)	—	450	—	—	—	—	451	—	513	450	0.544
P-n19-k2	212	237	—	—	—	(219)	—	212	—	—	—	—	212	(219)	219	212	0.780
P-n20-k2	216	234	—	—	—	247	—	216	—	218	—	—	217	—	217	216	0.655
P-n21-k2	211	236	—	—	—	233	—	211	—	—	—	—	212	—	211	211	0.665
P-n22-k2	216	240	—	—	—	234	—	216	—	—	—	—	217	—	216	216	0.714
P-n22-k8	603	(591)	—	—	—	(590)	—	603	—	—	—	—	(588)	—	(560)	603	5.417
P-n23-k8	529	(537)	—	—	—	(537)	—	529	—	—	—	—	531	—	554	529	8.450
P-n40-k5	458	516	—	—	—	484	—	458	—	—	—	—	461	—	467	458	2.425
P-n45-k5	510	569	—	—	—	519	—	510	—	510	—	—	512	—	—	510	18.135
P-n50-k7	554	593	—	—	—	578	—	554	—	—	—	—	559	—	—	554	4.500
P-n50-k8	631	(670)	—	—	—	(644)	—	643	—	—	—	—	637	—	—	*631	13.196
P-n50-k10	696	(735)	—	—	—	(708)	—	696	—	—	—	—	700	—	—	696	7.392
P-n51-k10	741	(786)	—	—	—	754	—	741	—	743	—	—	749	—	—	741	21.023
P-n55-k7	568	617	—	—	—	586	—	568	—	—	—	—	573	—	—	568	10.422
P-n55-k8	576	628	—	—	—	589	—	—	—	—	—	—	580	—	—	*576	8.646
P-n55-k10	694	(734)	—	—	—	709	—	698	—	—	—	—	699	—	—	*697	7.940
P-n60-k10	744	814	—	—	—	799	—	744	—	—	—	—	752	—	—	744	46.106
P-n60-k15	968	(1013)	—	—	—	1003	—	968	—	—	—	—	980	—	—	968	10.809
P-n65-k10	792	848	—	—	—	—	—	800	—	—	—	—	805	—	—	*792	77.789
P-n70-k10	827	(892)	—	—	—	848	—	827	—	—	—	—	845	—	—	827	61.272
P-n76-k4	593	684	—	—	—	(638)	602	593	594	—	610	—	608	594	612	597	75.559
P-n76-k5	627	705	—	—	—	678	—	627	—	—	—	—	639	—	—	627	17.570
P-n101-k4	681	754	—	—	—	708	694	687	683	—	—	—	697	683	715	684	98.591
E-n22-k4	375	388	—	—	—	375	—	375	—	—	—	—	375	—	375	375	0.474
E-n23-k3	569	621	—	—	—	574	—	569	—	—	—	—	(568)	—	569	569	0.501
E-n30-k3	534	(532)	—	—	—	—	534	534	534	—	534	—	(505)	534	543	534	5.726
E-n33-k4	835	841	—	—	—	841	—	835	—	—	—	—	837	—	852	835	1.603
E-n51-k5	521	(582)	—	—	521	—	528	521	521	—	522	521	524	521	532	521	9.931
E-n76-k7	682	733	690	685	—	703	688	690	682	—	—	—	696	687	703	686	53.178
E-n76-k8	735	787	739	736	—	772	—	738	—	—	—	—	743	—	746	742	87.349
E-n76-k10	830	903	—	—	877	(854)	—	867	—	—	—	—	846	—	907	*839	70.115
E-n76-k14	1021	(1048)	1042	1023	—	(1038)	—	1032	—	—	—	—	1034	—	1072	1027	50.207
E-n101-k8	817	879	—	—	845	853	—	830	—	—	—	—	831	—	850	*821	198.335
E-n101-k14	1071	1130	—	1080	—	1120	—	1099	—	—	—	—	1102	—	1152	1084	135.074
F-n45-k4	721	737	—	—	—	—	—	—	—	—	—	—	723	—	750	*721	3.856
F-n72-k4	237	(253)	—	—	—	—	244	—	237	—	253	—	241	237	241	237	75.613
F-n135-k7	1162	1201	—	—	—	—	1215	—	1162	—	—	—	1169	1170	1221	1162	325.277

Bold indicates the optimal solution was obtained.

* indicates the obtained solution beats the others.

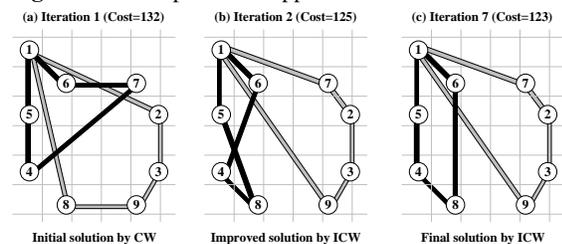
(number) indicates the infeasible solution (the number of available vehicles is inadequate).

tion. The greatest improvements of these values are, respectively, presented in top three instances including P-n76-k4 (−14.6%), P-n40-k5 (−12.7%), and P-n76-k5 (−12.4%). We can conclude that the problems which have the features like clustered customers can be solved by CW better than the problems which have the features of uniformly and not uniformly dispersed customers. In addition, the results show that ICW can significantly solve both above-mentioned problems to

obtain optimal or near optimal solutions.

Another finding from Table 3 is the infeasible solutions produced by CW and ECW in which the number of available vehicles is inadequate. This finding is referred to Vigo³⁹ that CW does not allow for the control of the number of routes of final solution. The solution found for a given instance can, in fact, require more than *k* routes to serve all the customers, hence being infeasible.

Fig. 3 The example of our approach works.



The advantages and performance analysis of ICW

This paper successfully demonstrates the clear advantages of ICW which can improve the most recent CW solutions (Gaskell⁴⁰, Yellow⁴¹, Paessens⁴², Altinel and Öncan⁴³, Battarra et al⁴⁴, Corominas et al⁴⁵) for five well-known datasets of CVRP. Moreover, we observe that ICW also obtains optimal solutions in some instances. We attribute this success to two key factors. First, the savings list ranking based on tournament and roulette wheel selections provides a powerful classification mechanism. Second, the new savings list replacement, when the solution obtained from current savings list is better than the previous one, provides an effective enhancement to locate a new better solution. In order to illustrate the works of our algorithm, we give an example in Fig. 3 which is a case of eight customers with two vehicles and each vehicle has a capacity of four units. ICW can start with any feasible or infeasible solution. We use CW to produce an initial solution as shown in Fig. 3a, and then our approach inside the ICW mechanism is executed to improve the solution which occurs in two cases composed of intra- and inter-route neighbourhoods as shown in Fig. 3b and 3c. In particular, some vehicles in 28 problems have more than ten customers as follows: 11 customers (A-n37-k5, A-n38-k5, A-n53-k7, B-n39-k5, B-n50-k7, B-n52-k7, B-n56-k7, B-n66-k9, B-n68-k9, B-n78-k10, P-n21-k2, P-n22-k2, P-n45-k5, P-n55-k7, E-n51-k5), 13 customers (A-n64-k9), 14 customers (A-n62-k8, A-n80-k10, E-n23-k3, E-n30-k3, E-n33-k4, E-n76-k7), 16 customers (P-n76-k5), 19 customers (F-n45-k4), 22 customers (P-n76-k4), 24 customers (F-n72-k4), 29 customers (P-n101-k4), and 41 customers (F-n135-k7). It is shown that our algorithm exhaustively explored the solution spaces, and can obtain the optimal or near optimal solutions alone without any local search method like 2-opt, 3-opt, and others.

In Table 4, we have reported the experiment of our results by ICW in every 2500-iteration that influences

Table 4 The experiment of our results by ICW.

Instance	2.5 K	5 K	7.5 K	10 K	F	L
A-n32-k5	3	0	0	0	2	13
A-n33-k5	4	0	0	0	4	31
A-n33-k6	6	0	0	0	2	170
A-n34-k5	9	0	0	0	2	799
A-n36-k5	3	0	0	0	28	169
A-n37-k5	5	0	0	0	12	1053
A-n37-k6	1	0	0	0	7	7
A-n38-k5	8	0	0	0	18	2081
A-n39-k5	7	0	0	0	2	374
A-n39-k6	8	0	0	0	2	270
A-n44-k6	4	2	3	1	4	9490
A-n45-k6	14	1	0	0	101	4820
A-n45-k7	11	2	0	0	3	3360
A-n46-k7	5	0	0	0	87	1878
A-n48-k7	5	1	5	1	17	7602
A-n53-k7	9	2	1	0	2	6787
A-n54-k7	8	0	0	0	2	392
A-n55-k9	4	6	0	0	97	4441
A-n60-k9	7	2	4	2	3	9522
A-n61-k9	10	1	2	0	3	5647
A-n62-k8	11	0	0	0	7	909
A-n63-k9	8	7	0	0	2	4045
A-n63-k10	5	0	0	0	3	630
A-n64-k9	8	8	0	0	4	3995
A-n65-k9	18	0	0	0	10	815
A-n69-k9	12	1	1	2	23	8899
A-n80-k10	15	6	0	0	2	4464
B-n31-k5	1	0	0	0	29	29
B-n34-k5	2	0	0	0	361	643
B-n35-k5	6	0	0	0	6	1038
B-n38-k6	5	11	0	0	10	4475
B-n39-k5	5	0	0	0	26	339
B-n41-k6	10	4	0	0	4	3186
B-n43-k6	6	0	0	0	2	1514
B-n44-k7	4	0	0	0	5	161
B-n45-k5	4	0	0	0	96	925
B-n45-k6	5	5	0	0	37	4961
B-n50-k7	3	0	0	0	6	35
B-n50-k8	12	1	0	0	40	3305
B-n52-k7	9	2	0	0	4	3644
B-n56-k7	4	0	0	0	25	722
B-n57-k9	14	0	0	0	14	1966
B-n64-k9	14	0	0	0	4	490
B-n66-k9	15	6	1	0	2	6778
B-n67-k10	8	1	0	0	4	4966
B-n68-k9	18	0	0	0	10	1151
B-n78-k10	7	0	5	5	85	9547

our approach types of behaviour. In our algorithm, each iteration is finished in just a few milliseconds. As expected, the largest number of improvements is found at the beginning (1–2500 iterations). In some

Table 4 (Cont.).

Instance	2.5 K	5 K	7.5 K	10 K	F	L
P-n16-k8	2	0	0	0	6	7
P-n19-k2	4	0	0	0	4	224
P-n20-k2	2	0	0	0	10	16
P-n21-k2	2	0	0	0	4	8
P-n22-k2	5	0	0	0	5	31
P-n22-k8	11	0	0	0	2	12
P-n23-k8	4	0	0	0	17	72
P-n40-k5	7	0	0	0	2	198
P-n45-k5	10	1	1	0	2	5890
P-n50-k7	6	0	0	0	5	285
P-n50-k8	9	0	0	0	3	1866
P-n50-k10	8	0	0	0	2	986
P-n51-k10	8	5	0	0	8	4456
P-n55-k7	13	0	0	0	2	1278
P-n55-k8	7	0	0	0	4	878
P-n55-k10	10	0	0	0	6	701
P-n60-k10	15	4	1	0	2	6572
P-n60-k15	13	0	0	0	2	745
P-n65-k10	9	4	1	2	3	9444
P-n70-k10	9	4	1	0	2	5131
P-n76-k4	8	3	0	0	15	4822
P-n76-k5	10	0	0	0	5	343
P-n101-k4	14	1	0	0	3	3181
E-n22-k4	1	0	0	0	2	2
E-n23-k3	1	0	0	0	2	2
E-n30-k3	20	0	0	0	3	1946
E-n33-k4	4	0	0	0	21	803
E-n51-k5	13	2	0	0	3	2988
E-n76-k7	10	2	1	0	22	5104
E-n76-k8	11	2	3	2	13	9185
E-n76-k10	15	7	3	0	2	6961
E-n76-k14	8	1	0	0	97	4102
E-n101-k8	13	3	1	0	10	7467
E-n101-k14	9	3	0	0	9	4708
F-n45-k4	9	0	0	0	3	401
F-n72-k4	6	2	2	0	110	7269
F-n135-k7	17	2	7	1	5	9833

2.5 K: Number of improvements between 1 and 2500 iterations. 5 K: Number of improvements between 2501 and 5000 iterations. 7.5 K: Number of improvements between 5001 and 7500 iterations. 10 K: Number of improvements between 7501 and 10 000 iterations.

F: Iteration number of the first improvement.

L: Iteration number of the last improvement.

problems, improvements are obtained up to 10 000 iterations. Moreover, ICW can provide optimal solution in just some 10 iterations according to E-n22-k4, E-n23-k3, A-n37-k6, P-n16-k8, P-n21-k2, P-n22-k8, A-n32-k5, P-n20-k2, B-n31-k5, A-n33-k5, P-n22-k2, B-n50-k7, and P-n23-k8 problems (2, 2, 7, 7, 8, 12,

13, 16, 29, 31, 31, 35, and 72 iterations, respectively), which takes only a few seconds to run.

CONCLUSIONS

In this paper, we presented a new approach called the improved Clarke and Wright savings algorithm (ICW) to solve the capacitated vehicle routing problem (CVRP). It combines the Clarke and Wright savings algorithm with tournament and roulette wheel selection operators. We also performed experiments using five well-known datasets of CVRP (composed of 84 instances) obtained from literature and compared them with the optimal solutions. Our algorithm is competitive or outperforms recent heuristics and metaheuristics on integer distance. Moreover, the numerical results show that our algorithm also gets small average percentage deviations when compared with the optimal one (0.14%). Furthermore, our solutions outperform Clarke and Wright¹¹'s solutions and Altinel and Öncan⁴³'s solution in all directions and generate the optimal solutions in 81% of all instances (68 out of 84).

Acknowledgements: The first author expresses gratitude to Panyapiwat Institute of Management, Thailand for providing the financial support for his Ph.D. study in Sirindhorn International Institute of Technology, Thammasat University, Thailand.

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